* Define one function that has one argument (the number of tally marks to be made)
  + Def tallies(x):
  + Make the turtle go to the top left corner of the screen
  + Make straight lines for the normal tallies
  + For the fifth tally, draw a diagonal straight line
  + Start a new row of tallies for every 5 columns
* Define a variable for the number of tallies
* Put that number of tallies into the function for writing the tallies